



Dan Beard Program Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
9 am-12 pm	<p>Introduction to:</p> <ul style="list-style-type: none"> • Knots • Orienteering • First Aid • Citizenship • Hiking Skills • Patrol Method • Indian Lore MB 	<p>Introduction to:</p> <ul style="list-style-type: none"> • Cooking Basics • Lashing Basics • Camping Skills <p>Visit Program Areas:</p> <ul style="list-style-type: none"> • Archery • Field Sports • Rifle Range • <p>Build On:</p> <ul style="list-style-type: none"> • Citizenship 	<p>Introduction to:</p> <ul style="list-style-type: none"> • E D G E • Conservation & Nature <p>Build On:</p> <ul style="list-style-type: none"> • Knots/Whipping & Fusing • Camping Skills • Orienteering • First Aid • Citizenship • Tin Foil Cooking/Lunch 	<p>Introduction to:</p> <ul style="list-style-type: none"> • Realistic First Aid • Leave-No-Trace • Patrol Knot Tying Competition <p>Build On:</p> <ul style="list-style-type: none"> • Orienteering 	<p>Rise and Shine!</p> <ul style="list-style-type: none"> • Scouts in Polar Bear Off to Aquatics • Pack-Up & Clean-Up • Citizenship for Life • Awards & Mementos • Return to Troop Campsites in time for Morning Colors and Breakfast
2 pm-5 pm	<p>Build On:</p> <ul style="list-style-type: none"> • Morning Activities <p>Woods Tools:</p> <ul style="list-style-type: none"> • Safety & Handling • Proper Methods • Totin' Chip • <p>Introduction to:</p> <ul style="list-style-type: none"> • Model Campsite 	<p>Dan Beard Aquatics:</p> <ul style="list-style-type: none"> • Buddy System • 2nd & 1st Class Req. • Safe Swim Defense • Safety Afloat • FUN! FUN! FUN! <p>Visit Handicraft:</p> <ul style="list-style-type: none"> • Leatherwork MB 	<p>Afternoon Free To Have Fun!</p> <ul style="list-style-type: none"> • Scouts are encouraged to visit program areas with special opportunities to: • Try the Shotgun Range for free • Work on Indian Lore and Leatherwork MB's independently, or • Take the 2nd Class 5 mile orienteering hike (optional) 	<p>Dan Beard Outpost Activities:</p> <ul style="list-style-type: none"> • Camping Equipment Shakedown • Patrol Site Set-Up <p>Visit Ecology Area:</p> <ul style="list-style-type: none"> • Plant Identification • Animal Identification 	<p>Free Day To Have Fun!</p> <p>Scouts are encouraged to:</p> <ul style="list-style-type: none"> • Finish Indian Lore & Leatherwork MB's, • Visit their favorite Program Areas • Have FUN! FUN! FUN! • Older Scouts who need a few requirements to finish either Second or First Class have the opportunity to do so all day! • First Class 1 mile orienteering hike available in the afternoon (optional)
Evening	<ul style="list-style-type: none"> • Advanced First Aid 	<ul style="list-style-type: none"> • Fingerprinting MB 	<ul style="list-style-type: none"> • Campwide Game 	<p>Outpost Activities</p> <ul style="list-style-type: none"> • Conservation Project • Ultimate Frisbee • Dutch Oven Cooking/Dinner • Firem'n Chit • SMORES • Song Festival • Flag Retirement • Sleep in the tent you have set up or under the stars 	

This schedule is flexible and subject to change due to weather, or the needs of the Scout participants